#### Lecture 4

- properties of strong bisimilarity
- weak bisimilarity and weak bisimulation games
- properties of weak bisimilarity
- example: a communication protocol and its modelling in CCS
- concurrency workbench (CWB)

# Strong Bisimilarity – Properties

## Strong Bisimilarity is a Congruence for All CCS Operators

Let P and Q be CCS processes such that  $P \sim Q$ . Then

- $\alpha.P \sim \alpha.Q$  for each action  $\alpha \in Act$
- $P + R \sim Q + R$  and  $R + P \sim R + Q$  for each CCS process R
- $P \mid R \sim Q \mid R$  and  $R \mid P \sim R \mid Q$  for each CCS process R
- $P[f] \sim Q[f]$  for each relabelling function f
- $P \setminus L \sim Q \setminus L$  for each set of labels L.

## Following Properties Hold for any CCS Processes P, Q and R

- $P + Q \sim Q + P$
- $\bullet$   $P \mid Q \sim Q \mid P$
- P + Nil ∼ P

- P | Nil ∼ P
- $(P+Q)+R \sim P+(Q+R)$
- $\bullet \ (P \mid Q) \mid R \sim \\ P \mid (Q \mid R)$

# Example – Buffer

# Buffer of Capacity 1

# Buffer of Capacity *n*

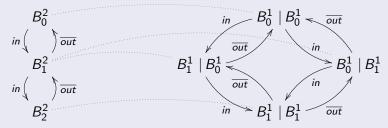
$$B_0^1 \stackrel{\text{def}}{=} in.B_1^1$$
  
 $B_1^1 \stackrel{\text{def}}{=} \overline{out}.B_0^1$ 

$$B_0^n \stackrel{\text{def}}{=} in.B_1^n$$

$$B_i^n \stackrel{\text{def}}{=} in.B_{i+1}^n + \overline{out}.B_{i-1}^n \quad \text{for } 0 < i < n$$

$$B_n^n \stackrel{\mathrm{def}}{=} \overline{out}.B_{n-1}^n$$

# Example: $B_0^2 \sim B_0^1 \mid B_0^1$



## Example - Buffer

#### Theorem

For all natural numbers n:

$$B_0^n \sim \underbrace{B_0^1 \mid B_0^1 \mid \cdots \mid B_0^1}_{n \text{ times}}$$

#### Proof.

Construct the following binary relation where  $i_1, i_2, \dots, i_n \in \{0, 1\}$ .

$$R = \{ (B_i^n, B_{i_1}^1 | B_{i_2}^1 | \cdots | B_{i_n}^1) | \sum_{j=1}^n i_j = i \}$$

- $(B_0^n, B_0^1 | B_0^1 | \cdots | B_0^1) \in R$
- R is strong bisimulation



# Strong Bisimilarity – Summary

## Properties of $\sim$

- an equivalence relation
- the largest strong bisimulation
- a congruence
- enough to prove some natural rules like
  - $P \mid Q \sim Q \mid P$
  - P | Nil ∼ P
  - $(P | Q) | R \sim Q | (P | R)$
  - <u>ه</u> . . .

## Question

Should we look any further???

### Problems with Internal Actions

#### Question

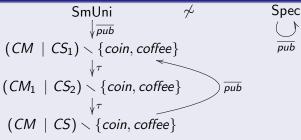
Does  $a.\tau.Nil \sim a.Nil$  hold?

NO!

#### **Problem**

Strong bisimilarity does not abstract away from au actions.

## 



### Weak Transition Relation

Let  $(Proc, Act, \{\stackrel{a}{\longrightarrow} | a \in Act\})$  be an LTS such that  $\tau \in Act$ .

#### Definition of Weak Transition Relation

$$\stackrel{a}{\Longrightarrow} = \begin{cases} (\stackrel{\tau}{\longrightarrow})^* \circ \stackrel{a}{\longrightarrow} \circ (\stackrel{\tau}{\longrightarrow})^* & \text{if } a \neq \tau \\ (\stackrel{\tau}{\longrightarrow})^* & \text{if } a = \tau \end{cases}$$

## What does $s \stackrel{a}{\Longrightarrow} t$ informally mean?

- If  $a \neq \tau$  then  $s \stackrel{a}{\Longrightarrow} t$  means that from s we can get to t by doing zero or more  $\tau$  actions, followed by the action a, followed by zero or more  $\tau$  actions.
- If  $a = \tau$  then  $s \stackrel{\tau}{\Longrightarrow} t$  means that from s we can get to t by doing zero or more  $\tau$  actions.

# Weak Bisimilarity

Let  $(Proc, Act, \{\stackrel{a}{\longrightarrow} | a \in Act\})$  be an LTS such that  $\tau \in Act$ .

#### Weak Bisimulation

A binary relation  $R \subseteq Proc \times Proc$  is a weak bisimulation iff whenever  $(s,t) \in R$  then for each  $a \in Act$  (including  $\tau$ ):

- if  $s \stackrel{a}{\longrightarrow} s'$  then  $t \stackrel{a}{\Longrightarrow} t'$  for some t' such that  $(s', t') \in R$
- if  $t \stackrel{a}{\longrightarrow} t'$  then  $s \stackrel{a}{\Longrightarrow} s'$  for some s' such that  $(s', t') \in R$ .

## Weak Bisimilarity

Two processes  $p_1, p_2 \in Proc$  are weakly bisimilar  $(p_1 \approx p_2)$  if and only if there exists a weak bisimulation R such that  $(p_1, p_2) \in R$ .

 $\approx = \bigcup \{R \mid R \text{ is a weak bisimulation}\}\$ 

## Weak Bisimulation Game

#### **Definition**

All the same except that

• defender can now answer using  $\stackrel{a}{\Longrightarrow}$  moves.

The attacker is still using only  $\stackrel{a}{\longrightarrow}$  moves.

#### Theorem

- States s and t are weakly bisimilar if and only if the defender has a universal winning strategy starting from the configuration (s, t).
- States s and t are not weakly bisimilar if and only if the attacker has a universal winning strategy starting from the configuration (s, t).

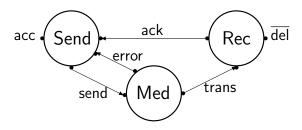
# Weak Bisimilarity - Properties

## Properties of $\approx$

- an equivalence relation
- the largest weak bisimulation
- validates lots of natural laws, e.g.
  - $a.\tau.P \approx a.P$
  - $P + \tau . P \approx \tau . P$
  - $a.(P + \tau.Q) \approx a.(P + \tau.Q) + a.Q$
  - $P + Q \approx Q + P$   $P \mid Q \approx Q \mid P$   $P + Nil \approx P$  ...
- ullet strong bisimilarity is included in weak bisimilarity ( $\sim \subseteq \approx$ )
- ullet abstracts from au loops



## Case Study: Communication Protocol



Send 
$$\stackrel{\mathrm{def}}{=}$$
 acc.Sending Rec  $\stackrel{\mathrm{def}}{=}$  trans.Del Sending  $\stackrel{\mathrm{def}}{=}$   $\overline{\text{send}}.\text{Wait}$  Del  $\stackrel{\mathrm{def}}{=}$   $\overline{\text{del}}.\text{Ack}$  Wait  $\stackrel{\mathrm{def}}{=}$  ack.Send + error.Sending Ack  $\stackrel{\mathrm{def}}{=}$   $\overline{\text{ack}}.\text{Rec}$   $\stackrel{\mathrm{Med}}{=}$   $\stackrel{\mathrm{def}}{=}$  send.Med'  $\stackrel{\mathrm{Med}'}{=}$   $\tau.\text{Err} + \overline{\text{trans}}.\text{Med}$ 

 $\operatorname{\mathsf{Err}} \stackrel{\mathrm{def}}{=} \overline{\operatorname{\mathsf{error}}}.\operatorname{\mathsf{Med}}$ 

## Verification Question

$$\begin{aligned} \mathsf{Impl} &\stackrel{\mathrm{def}}{=} (\mathsf{Send} \mid \mathsf{Med} \mid \mathsf{Rec}) \smallsetminus \{\mathsf{send}, \mathsf{trans}, \mathsf{ack}, \mathsf{error}\} \\ & \mathsf{Spec} &\stackrel{\mathrm{def}}{=} \mathsf{acc}.\overline{\mathsf{del}}.\mathsf{Spec} \end{aligned}$$

#### Question

$$Impl \stackrel{?}{\approx} Spec$$

- Draw the LTS of Impl and Spec and prove (by hand) the equivalence.
- Use Concurrency WorkBench (CWB).

# CCS Expressions in CWB

# CCS DefinitionsCWB Program (protocol.cwb) $Med \stackrel{\text{def}}{=} \text{ send.Med'}$ agent Med = send.Med'; $Med' \stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans.Med}}$ agent Med' = (tau.Err + 'trans.Med); $Err \stackrel{\text{def}}{=} \overline{\text{error.Med}}$ agent Err = 'error.Med; $\vdots$ $\vdots$ $Impl \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \text{set L} = \{\text{send, trans, ack, error}\};$ agent Impl = (Send | Med | Rec) \ L; $Spec \stackrel{\text{def}}{=} \text{acc.del.Spec}$ agent Spec = acc.'del.Spec;

### **CWB** Session

```
fire1$ /pack/FS/CWB/cwb
> help;
> input "protocol.cwb";
> vs(5,Impl);
> sim(Spec);
> eq(Spec,Impl);
                            ** weak bisimilarity **
> strongeq(Spec,Impl);
                            ** strong bisimilarity **
```

# Is Weak Bisimilarity a Congruence for CCS?

#### Theorem

Let P and Q be CCS processes such that  $P \approx Q$ . Then

- $\alpha.P \approx \alpha.Q$  for each action  $\alpha \in Act$
- $P \mid R \approx Q \mid R$  and  $R \mid P \approx R \mid Q$  for each CCS process R
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- $P \setminus L \approx Q \setminus L$  for each set of labels L.

What about choice?

$$\tau$$
.a.Nil  $\approx$  a.Nil but  $\tau$ .a.Nil + b.Nil  $\not\approx$  a.Nil + b.Nil

#### Conclusion

Weak bisimilarity is not a congruence for CCS.